

# Beniamin Jędrychowski

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Warsaw, Poland

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## Education

- 2020-2022**      **MSc, Computer Science;** University of Warsaw  
*master thesis: Static Analysis of Object-Oriented Programs*
- 2017-2020**      **BSc, Computer Science;** University of Warsaw  
*bachelor thesis: Mobile surveys system for exhibit evaluation through QR codes.*

## Experience

### Software Engineer at Transatel:

- 02.12.2022 - currently
- Main technologies: Java, Spring, Microservices, RabbitMQ, JSON, SQL, Maven, Jira, Jenkins, Teamcity, CI/CD, Jhipster stack.
- Working with very experienced, international team as part of team responsible for Provisioning.
- Collaborating with business stakeholders and cross-functional teams to develop software solutions that meet business needs and requirements
- Implementing and maintaining high-quality, scalable and maintainable code that adheres to coding standards and best practices

### IT Consultant at Netcompany:

- 01.03.2022 - 30.11.2022
- Main technologies: Java, SQL, XSL, Maven, Docker, Jenkins, CI/CD.
- Working in international team for one of the biggest Insurance company in Denmark.
- Developing complex software system using Java and related technologies
- Leading development tasks and mentoring junior developers
- Took part in full software development cycle.

### IT Contractor at KPMG Poland:

- 01.01.2022 - 28.02.2022
- Main technologies: Python, Flask, Javascript, HTML, MSSQL, MongoDB, Celery
- Developed internal tools for automation of reserve calculation, which ended up being order of magnitude faster than previous, excel solutions.

## Technical Skills

**Programming Languages**      **Java** While barely mentioned in my projects, Java is the language which I feel most comfortable with. I have been working with both huge monoliths (Netcompany) and a lot of Microservices (Transatel) I have pretty good experience with

software design patterns. I also successfully passed exam for Java SE 17 Developer Certification. Overall, this is the language which I feel most confident with.

**Python** Language that I used to use the most. Starting from simple scripts to automate tedious tasks, going through a couple of **machine learning** assignments using scikit-learn and PyTorch libraries, ending with web development with Django and Flask frameworks, Python showed in my projects a lot. It is also one of the languages which I have commercial experience with, which is reason why I feel pretty confident with it.

Basic knowledge of **C#, C, C++, x86 assembly, Haskell, Rust, CSS, HTML** languages

Knowledge of **Javascript, SQL, REST, RabbitMQ, Django, Flask, ORM, Object-Oriented Design Patterns, Google Cloud Platform**

## Projects

### CNKieter

Mobile surveys system for exhibit evaluation through Quick Response codes.

- Written in Python & Django Framework
- Written with 3 other people in team

### Latte Compiler

Compiler for imperative language Latte, which is subset of Java language

- Written in Python with ANTLR4 parser
- Written using visitor pattern

### Atomic Disk Drive

Implementation of distributed block device. It stores data in distributed register, which consists of multiple processes in user space, possibly on different machines

- Written in Rust
- Solution work in crash-recovery system: If process ever crashes, it will be able to recover and still work correctly

### Help-MIMUW

Website which allow students to share math exercises & math problems and receive. Basically Brainly, but better.

- Written in C#, .NET Core framework, using MVC design pattern
- Math exercises could be posted as text, images or in LaTeX/Markdown
- Solutions supported LaTeX/Markdown and adding images as well
- Voting for solutions and achievement system to ensure engagement
- Written with 4 other people in team

### Text Discover Tool

Simple website which allow users to discover what text is available on the image.

- Web server written in Python & Flask
- Fully in Cloud: Webserver deployed on Google App Engine, while calls to API implemented as Cloud Functions
- Uses Google Vision API to detect text

- Instant Compiler** Simple compiler for language that consists only of declaring variables and arithmetic operations
- Written in Python with ANTLR4 library to generate parser
  - Outputs LLVM and Java bytecode
- Torrent–** Network application which allows for distributed file storage
- Written in C++
  - App consists of server nodes, and client nodes, which communicate through strictly defined protocol over TCP
- Reliable Broadcast Lib** Library, which implements Terminating Reliable Broadcast Algorithm
- Written in Rust
  - Crash-recovery model assumed, which means processes will be able to work correctly even in case of crash

Other projects can be found at [github.com/blomex](https://github.com/blomex)

## Other Skills

- Analytical and Critical Thinking, Problem Solving, Teamwork, Adaptability and Open-Mindedness
- Languages:
  - Polish (native speaker)
  - English (fluent)

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I agree to the processing of personal data provided in this document for realising the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000) and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation).